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Quality Assurance None																												
Other None																												

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JOHNSON
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Mr. David L.A. Toste
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300 W. Pontiac Way
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September 1, 1995

Dear Mr. Toste:

Enclosed is a copy of the *Metasys N2 System Protocol* that you requested. The *N2 System Protocol Specification* describes the internal protocols used in the Metasys N2 Bus. Accompanying the specification is the N2 testing software and test plan. The software and test plan can be used to verify operation of the N2 interface without Metasys software and hardware. The output of the N2 testing tool and the completed test plan can then be used to satisfy the requirements for licensing use of the Metasys compatible logo. The output and completed test plan should be sent to Paul Peot at the above address. A license agreement will be sent for your signature. Once the signed license agreement is received, a Metasys compatible logo kit containing usage instructions and artwork will be sent to you.

This document and software are provided to you free of charge. *They are, however, copyrighted and may not be duplicated.* All copies of this document and software must be ordered by using the *Metasys N2 System Protocol Specification Order Form*. Another copy of this form is included at the back of the document.

Sincerely,
JOHNSON CONTROLS, INC.

Darrell Standish

Darrell Standish
Advanced Applications
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METASYS[®]

N2 System Protocol Specification **(For Vendors)**

JOHNSON
CONTROLS

Last Revised: 7/26/94

N2 System Protocol

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Introduction

Purpose

This specification is intended to allow Johnson Controls, Inc. or other companies to design N2 devices that can be easily integrated into the Metasys® Network. The N2 protocol is intended to be general in nature, since the actual interface to each device type on the N2 may have some unique properties.

The N2 model hardware device is the virtual object (see Figure 1). The model allows for analog inputs/outputs, binary inputs/outputs, and internal floats/integers/bytes bit types. The model can have a maximum of 256 of each type.

Note: When the statement "JCI Use Only" appears in this document, it means that this byte or message structure cannot be used by vendor devices currently, only by Johnson Controls equipment.

Reference

- *Optomux® Operational Manual (Part #1927)*

Device Data Base Interface

Architecture

The N2 System protocol is a general interface for accessing data that resides in devices on the N2 network. Each device on the N2 can be thought of as a data base manager. The key to referencing a specific N2 device's data base is the device's *N2 address*. The data under the management of a particular N2 device can further be subdivided into groupings called *regions*. Each region is made up of one or more *records*, each record within a region having the same structure.

For the N2 System protocol, the N2 model hardware device is the "virtual object." The virtual object is shown below. It is made up of other objects: 1) analog inputs, 2) binary inputs, 3) analog outputs, 4) binary outputs, 5) float internal values, 6) integer internal values (16 bit), and 7) byte (8 bit) internal values. There may be a maximum of 256 of each type.

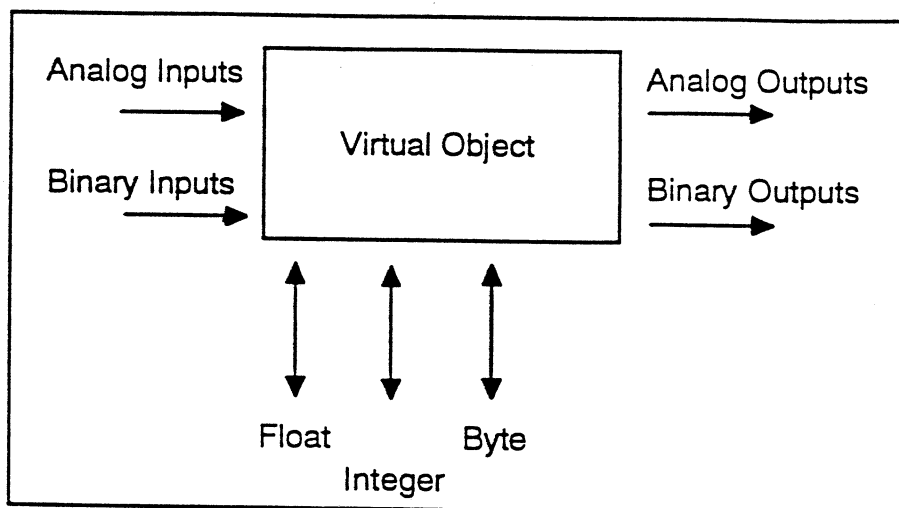


Figure 1: Virtual Object

<u>Attribute</u>	<u>Type</u>	<u>Description</u>
3	Float	Analog Input Value
4	Float	Linear Ranging Parameter 1 (JCI use only)
5	Float	Linear Ranging Parameter 2 (JCI use only)
6	Float	Linear Ranging Parameter 3 (JCI use only)
7	Float	Linear Ranging Parameter 4 (JCI use only)
8	Float	Low Alarm Limit
9	Float	Low Warning Limit
10	Float	High Warning Limit
11	Float	High Alarm Limit
12	Float	Differential
13	Integer	Filter Weight (JCI use only)
14	Float	AI_Offset (JCI use only)

Note: When limits are not defined, they will contain the value 0xFFFFFFFF or INVALID_FLOAT.

Binary Input:

<u>Attribute</u>	<u>Type</u>	<u>Description</u>
1	Byte	Object Configuration Bit 0 = COS_enabled (1) Bit 1 = normal state Bit 2 = unused (0) Bit 3 = alarm_enabled (1) . Bit 7 = unused
2	Byte	Object Status Bit 0 = reliable (0) / unreliable (1) Bit 1 = override active (1) Bit 2 = unused Bit 3 = unused Bit 4 = normal (0) / alarm (1)

Binary Output:

<u>Attribute</u>	<u>Type</u>	<u>Description</u>
1	Byte	Object Configuration Bit 0 = COS_enabled (1) Bit 1 = normal state Bit 2 = unused . Bit 7 = unused
2	Byte	Object Status Bit 0 = reliable (0) / unreliable (1) Bit 1 = override active (1) Bit 2 = unused Bit 3 = unused Bit 4 = normal (0) / alarm (1) (JCI use only) Bit 5 = normal (0) / trouble (1) (JCI use only) Bit 6 = current state Bit 7 = unused
3	Integer	Minimum On-time (sec) (0-65535)
4	Integer	Minimum Off-time (sec) (0-65535)
5	Integer	Maximum Cycles/Hour
6	Integer	Interstage on delay(sec)(0-65535) (JCI use only)
7	Integer	Interstage off delay(sec)(0-65535) (JCI use only)

The Internal objects, float, integer, and byte can be anything that the specific N2 device wants them to be. The only restriction is that they are of the specified types.

The respective region numbers for the model virtual object are: (1) Region 1 - Analog Inputs, (2) Region 2 - Binary Inputs, (3) Region 3 - Analog Outputs, (4) Region 4 - Binary Outputs, (5) Region 5 - Internal Float values, (6) Region 6 - Internal Integer values, and (7) Region 7 - Internal Byte values.

Floats are represented in IEEE Floating Point format. They are transmitted as eight (8) ASCII characters (CHAR8), most significant byte to least significant byte.

Integers are signed (+/- 32767) 16 bits in length. They are transmitted as four (4) ASCII characters (CHAR4), most significant byte to least significant byte. Integers are represented in two's complement form.

Bytes are 8 bits in length. They are transmitted as two (2) ASCII characters (CHAR2), most significant character to least significant character. Bit 0 is the least significant bit (i.e., the right most bit).

Bits are 1 bit in length. They are transmitted as two (2) ASCII character (CHAR2) most significant character to least significant character. (Bits could be transmitted as 1 ASCII character (CHAR1); however, to facilitate the implementation of the Optomux protocol, they will be transmitted as two (2) ASCII characters. The bit is in the least significant position of the least significant character.

The order for bits is: bit 0 = 1, bit 7 =128

N2 Network Operation

Description

This section specifies the various aspects of the N2 protocol. Certain requirements, such as the physical characteristics and transmission format, must be followed closely for a device to operate properly on the network. Adherence to this specification will assure the N2 device will integrate into Metasys.

N2 Physical Characteristics

The communication interface is RS-485, 2-wire plus common, half-duplex operating at a fixed baud rate of 9600. The transmission format is 8 data bits with 1 start and 1 stop bit. No parity bit is used.

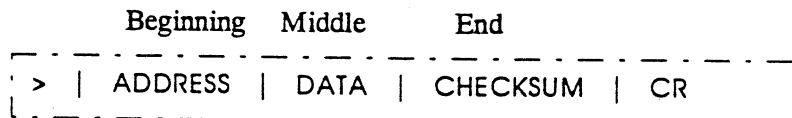
N2 Protocol

This protocol allows Optomux-type devices to co-exist on the network with all other devices. Providing a mechanism to communicate with a large number of different devices requires that the messages be kept general in nature. **This means that not all fields of a given message, or the entire message, may have meaning to every device on the network. If an N2 device does not handle one of these messages, then it should respond with the appropriate error message.**

Transmission Format

The basic transmission format described in this section allows Optomux-type devices to reside on the N2 network. The "data" portion of the transmission is specified in the *Defined Messages* section.

There are three (3) basic parts to a transmission from the master to a slave device on the N2.



Defined Messages

This section defines the middle portion of the transmission, a set of general messages for accessing data, performing commands, and polling devices for changes.

The first character of the middle portion of the message will always be the command character. Depending on the command character type, there may be a further subcommand character. The following table will show all of the commands defined in this document:

<u>COMMAND#/SUBCOMMAND</u>	<u>DESCRIPTION</u>
0 / 0	Time Update Message
0 / 1	Read Memory Diagnostics Message
0 / 4	Poll Message No Acknowledge
0 / 5	Poll Message With Acknowledge
0 / 8	Warm Start Message
0 / 9	Status Update Message
1 / Region (0-FH)	Read Field Message
2 / Region (0-FH)	Write Field Message
7 / (0-FH)	General Command Message, Subcommands (0-FH) defined separately for those devices that use this message
8 / (1-3H)	Upload Messages
9 / (1-3H)	Download Messages
F / -	Identify Self Message (no following character after command).

Read Memory Response

CHAR1 start of message (A)
CHAR2 data @memory location 1
CHAR2 data @memory location 2
.
.
CHAR2 data @memory location n
CHAR2 checksum
CHAR1 end of message (CR)

Poll With/Without Ack Message

This message is sent periodically to slave devices on the N2 by the N2 master to allow the slave devices to report any changes in condition. The poll message contains an acknowledge code which signals the device receiving the poll whether the master received any data sent in response to the previous poll message. If the master did not receive the data response, the slave device should transmit the previous response again.

CHAR1 command (0)
CHAR1 subcommand (4,5)
.

Analog Input/Output COS Response

The analog input/output COS message reports analog COS to the N2 polling device. Should an analog input/output (with COS report enabled) traverse low/high limits, low/high warning limits, saturation levels, or reliability, the N2 device responds with a COS message the next time it is polled. As long as the analog input/output has an unreported change and/or any previous COS report has not been acknowledged, its COS information continues to be reported.

CHAR1	start of message	(A)
.		
.		
CHAR2	region	(1,3)
CHAR2	object number	(0-255)
CHAR2	object status	
CHAR8	analog value	
.		
.		
CHAR2	checksum	
CHAR1	end of message	(CR)

No COS Poll Response

When no COS has occurred, the simple acknowledge message defined below is transmitted from the N2 device when the N2 device is polled.

CHAR1	start of message	(A)
CHAR1	end of message	(CR)

Read Analog Input Command

The read analog input command is used to retrieve any of the thirteen (13) attributes pertaining to specified analog input object.

CHAR1 command	(1)
CHAR1 region	(1)
CHAR2 object number	(0-255)
CHAR2 attribute number	(1-13)

Read Analog Input Response

CHAR1 start of message	(A)
CHAR8/CHAR2 attribute value	
CHAR2 checksum	
CHAR1 end of message	(CR)

Note: When either attribute 2 or 3 is requested, the N2 device responds with **both** attributes 2 and 3:

CHAR1 start of message	(A)
CHAR2 object status	
CHAR8 object value	
CHAR2 checksum	
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Read Binary Input Command

The read binary input command is used to retrieve any of the four (4) attributes of the specified binary input object.

CHAR1 command	(1)
CHAR1 region	(2)
CHAR2 object number	(0-255)
CHAR2 attribute number	(1-4)

Read Binary Output Response

CHAR1	start of message	(A)
CHAR4/CHAR2	attribute value	
CHAR2	checksum	
CHAR1	end of message	(CR)

If error occurs, see error messages for appropriate response.

Read Internal Parameter Command

The read internal parameter command retrieves the value attribute of the internal parameter objects.

CHAR1	command	(1)
CHAR1	region	(5-8)
CHAR2	object number	(0-255)
CHAR2	attribute number	(1-2)

Read Internal Parameter Response

CHAR1	start of message	(A)
CHAR2	object status	
CHAR8/CHAR4/CHAR2	value	
CHAR2	checksum	
CHAR1	end of message	(CR)

Note: When either attribute 1 or 2 is requested, the N2 device responds with **both** attributes 1 and 2.

If error occurs, see error messages for appropriate response.

Write Analog Output Command

The write analog output command is used to change an attribute of the specified analog output object (with the exception of attributes 2 and 3, object status, and current value).

CHAR1 command	(2)
CHAR1 region	(3)
CHAR2 object number	(0-255)
CHAR2 attribute number	(1,4-5)
CHAR8/CHAR2 attribute value	

Write Analog Output Response

CHAR1 start of message	(A)
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Write Binary Output Command

The write binary output command is used to change an attribute of the specified binary output object (with the exception of attribute 2, object status).

CHAR1 command	(2)
CHAR1 region	(4)
CHAR2 object number	(0-255)
CHAR2 attribute number	(1,3-7)
CHAR4/CHAR2 attribute value	

Write Binary Output Response

CHAR1 start of message	(A)
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Override Binary Input Command

The override binary input command is used to send an override value to the binary input object to be used in place of the current binary state. The override value becomes the object's current value. Generally, the override value remains active as long as the master continues polling the N2 device. In standalone operation, or should the polling stop, the object reverts to the object's input value after a specified period (normally 10 minutes).

CHAR1 command	(7)
CHAR1 subcommand	(2)
CHAR2 region	(2)
CHAR2 object number	(0-255)
CHAR2 override value	(0/1)

Override Binary Input Response

CHAR1 start of message	(A)
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Override Analog Output Command

The override output command is used to send an override value to the analog output object to be used in place of its current value attribute. The override value becomes the object's current value. Generally, the override value remains active as long as the master continues polling the N2 device. In standalone operation, or should the polling stop, the object reverts to the object's input value after a specified period (normally 10 minutes).

CHAR1 command	(7)
CHAR1 subcommand	(2)
CHAR2 region	(3)
CHAR2 output number	(0-255)
CHAR8 override value	

Override Parameter Value Response

CHAR1 start of message (A)

CHAR1 end of message (CR)

If error occurs, see error messages for appropriate error message.

Override Release Request

This message commands the N2 device to release a previously overridden data value. Once a value has been released the local value is be used.

CHAR1 command (7)

CHAR1 subcommand (3)

CHAR2 region (1-8)

CHAR2 object no. (0-255)

Override Release Response

CHAR1 start of message (A)

CHAR1 end of message (CR)

If error occurs see error messages for appropriate error message.

Write Analog Input Attributes Command

The write analog input attributes message is be used to download all attributes that characterize the specified analog input object.

CHAR1 command (7)

CHAR1 subcommand (7)

CHAR2 region (1)

CHAR2 object no. (0-255)

CHAR2 attribute 1

CHAR8 attribute 4

.

.

CHAR8 attribute 14

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Write Analog Output Attributes Request

The write analog output attributes message is used to download all attributes that characterize the specified analog output object.

CHAR1	command	(7)
CHAR1	subcommand	(7)
CHAR2	region	(3)
CHAR2	object number	(0-255)
CHAR2	attribute 1	
CHAR8	attribute 4	
CHAR8	attribute 5	

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Write Analog Output Attributes Response

CHAR1	start of message	(A)
CHAR1	end of message	(CR)

If error occurs, see error messages for appropriate response.

Write Binary Output Attributes Request

This message is used to download all attributes that characterize the specified binary output object.

CHAR1	command	(7)
CHAR1	subcommand	(7)
CHAR2	region	(4)
CHAR2	object number	(0-255)
CHAR2	attribute 1	
CHAR4	attribute 3	
.		
.		
CHAR4	attribute 7	

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Read Binary Input Attributes Request

The read binary input attributes message is used to read all attributes of the specified binary input object.

CHAR1 command	(7)
CHAR1 subcommand	(8)
CHAR2 region	(2)
CHAR2 object number	(0-255)

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Read Binary Input Attributes Response

CHAR1 start of message	(A)
CHAR2 attribute 1	
CHAR2 attribute 2	
CHAR4 attribute 3	
CHAR8 attribute 4	
CHAR2 checksum	
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Read Analog Output Attributes Request

The read analog output attributes message is used to read all attributes of the specified analog output object.

CHAR1 command	(7)
CHAR1 subcommand	(8)
CHAR2 region	(3)
CHAR2 object number	(0-255)

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Read Binary Output Attributes Response

CHAR1	start of message	(A)
CHAR2	attribute 1	
CHAR2	attribute 2	
CHAR4	attribute 3	
.		
.		
CHAR4	attribute 7	
CHAR2	checksum	
CHAR1	end of message	(CR)

If error occurs, see error messages for appropriate response.

Identify Device Type Command

This message requests the N2 device to respond with a unique code identifying which kind of N2 device it is.

CHAR1	command	(F)
-------	---------	-----

Identify Device Type Response

CHAR1	start of message	(A)
CHAR2	device code	(10H)
CHAR2	checksum	
CHAR1	end of message	(CR)

In order to integrate a vendor controller into the Metasys Network, the N2 device ID should be 10H. JCI controllers have unique IDs that are assigned by Johnson Controls.

Upload Record (JCI use only)

This command requests the N2 device to send the next record of the specific item being uploaded. This can be: 1) the first record, 2) the next record, or 3) the last record.

CHAR1 command	(8)
CHAR1 subcommand	(3)
CHAR4 record number	(0-65535)

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Upload Record Response

CHAR1 start of message	(A)
CHAR2 last record	(1/0)
(1 = true)	
(0 = false)	
CHAR4 record number	(0-65535)
CHAR4 number of information characters	(1-502)
CHAR8/CHAR4/CHAR2 information	
.	
.	
.	
CHAR8/CHAR4/CHAR2 information	
CHAR2 checksum	
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Download Record (JCI use only)

This command sends the N2 device the next record of the specific item being downloaded. This can be: 1) the first record, 2) the next record, or 3) the last record.

CHAR1 command	(9)
CHAR1 subcommand	(3)
CHAR2 last record	(1/0)
(1 = true)	
(0 = false)	
CHAR4 record number	(0-65535)
CHAR4 number of information characters	(1-502)
CHAR8/CHAR4/CHAR2 information	

CHAR8/CHAR4/CHAR2 information

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

Download Record Response

CHAR1 start of message	(A)
CHAR1 end of message	(CR)

If error occurs, see error messages for appropriate response.

Download Complete (JCI use only)

This message informs the N2 device that the N2 master has completed the specific download.

CHAR1 command	(9)
CHAR1 subcommand	(4)

Implementation of this command at the slave device is optional; it would be used for N2 commissioning purposes only.

<u>DEFINED CODES</u>	<u>DESCRIPTION OF ERROR</u>
00	Device has reset and is waiting for the "Identify Yourself" command.
01	Undefined Command: command not understood by addressed device.
02	Checksum error.
03	Input buffer overrun: message longer than maximum device expects to receive.
05	Data field error: size of message not correct for command type.
10	Invalid Data: one of the fields contains a value that is out of the expected range. A vendor device should return this code if a requested point does not exist or a commanded value is out of range.
11	Invalid command for data type: command not appropriate for this field or record.
12	Command not accepted: due to problems with the device, the command is ignored. The master should then use the Status Update Request command (described in section <i>Status Update Request</i>) to determine the problem.

Timing

This section discusses timing guidelines. If a device deviates from these guidelines, it will have an impact on the N2 network performance.

- The maximum time (if possible) from receipt of the last character of a message to the transmission of the first character of the response should not exceed 10 msec. Most devices will turn the message around even faster than 10 msec.

Slave

A slave device only responds when it receives a valid message directed to its address.

Identify Device Type Message

When the slave receives this message, it is expected to respond with its unique device code as described in the section on the "Identify Device Type" message. Receiving this message from the master signals to the slave device that the master has for some reason lost the current state of all events it reports on. The slave should then flag all events that it reports on to report on the next "Poll Message". This causes the master to be updated every time it sends the "Identify Device Type" message.

Power Reset

Following a power reset, the slave will return an error code of "00" to any message until it receives the type "F" message. This will force the master to recognize the slave has reset.

Poll Message Response

When the slave receives a poll message (0 / 4, 0 / 5), it first checks to see if the master is acknowledging the response from the previous "Poll Message". If so, the slave can then report any event that have occurred since the last report. If not, it retransmits the previous message.

Command Mechanism

The second type of communication between the master and devices on the N2 network is the command mechanism. Commands can be issued by any task in the system that requires access to some data that resides in a device on the N2.

A command will be allowed to preempt the polling sequence and be issued immediately by the communication task upon completion of the present message transaction. A limit is placed on the number of command transactions allowed per poll sequence. The limit is based on the priority poll table the device is in.

Buffer Sizing

The N2 master's transmit/receive buffers are 256 ASCII characters. The N2 hardware virtual device's transmit and receive buffers are also 256 ASCII characters.

The N2 master only sends one message (in the data portion of the message) at a time. The N2 virtual object responds to a N2 master message with the appropriate reply. Analog input and binary input COS' can only be sent by the virtual object as a response to a poll message. When replying to the poll message, the N2 virtual object may respond with as many analog and binary input COS' that can be packed into the return poll message within the limitations of the transmit buffer size (maximum of 256 ASCII characters).

Metasys N2 System Protocol Specification for Vendors Order Form

The Metasys N2 System Protocol Specification for Vendors describes the internal protocols used in the Metasys N2 Bus connection to an NCU. It details the methods and data structures required to read and write the *value* attribute of most objects.

The Metasys N2 System Protocol Specification for Vendors contains information necessary to connect a third-party system to the Metasys N2 Bus. In many cases, however, it will not be the most functional or cost-effective means to achieve interoperability or data sharing between the Metasys Network and another system. Contact your local Johnson Controls Sales Engineer to learn about other connectivity options.

While the Metasys N2 System Protocol Specification for Vendors is believed to be accurate at the time of printing, Johnson Controls, Inc. does not guarantee the accuracy of the document, nor will it be held responsible for damages of any kind, direct or indirect, which may result from the use of the Metasys N2 System Protocol Specification, even in situations in which a Johnson Controls employee has examined your system. Further, you understand that the protocols described in the Metasys N2 System Protocol Specification are subject to change without notice.

The Metasys N2 System Protocol Specification for Vendors is provided free of charge. *It is, however, copyrighted and may not be duplicated.* All copies must be ordered using this form.

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Mail or FAX this request to:

Johnson Controls, Inc.
507 E. Michigan St.
Milwaukee, WI 53202
FAX: (414) 274-4400
ATTN: Advanced Applications, M67

VPT-41/42 -N Specification

Controller : SAB 80C535-N-T40/85 12MHz

Program Memory : 29F010 or 27C256

Data Memory : 6264 (8k) or 62256 (32k)

ADC : National ADC12138

Lensdriver : 3 x 100mA / 12V

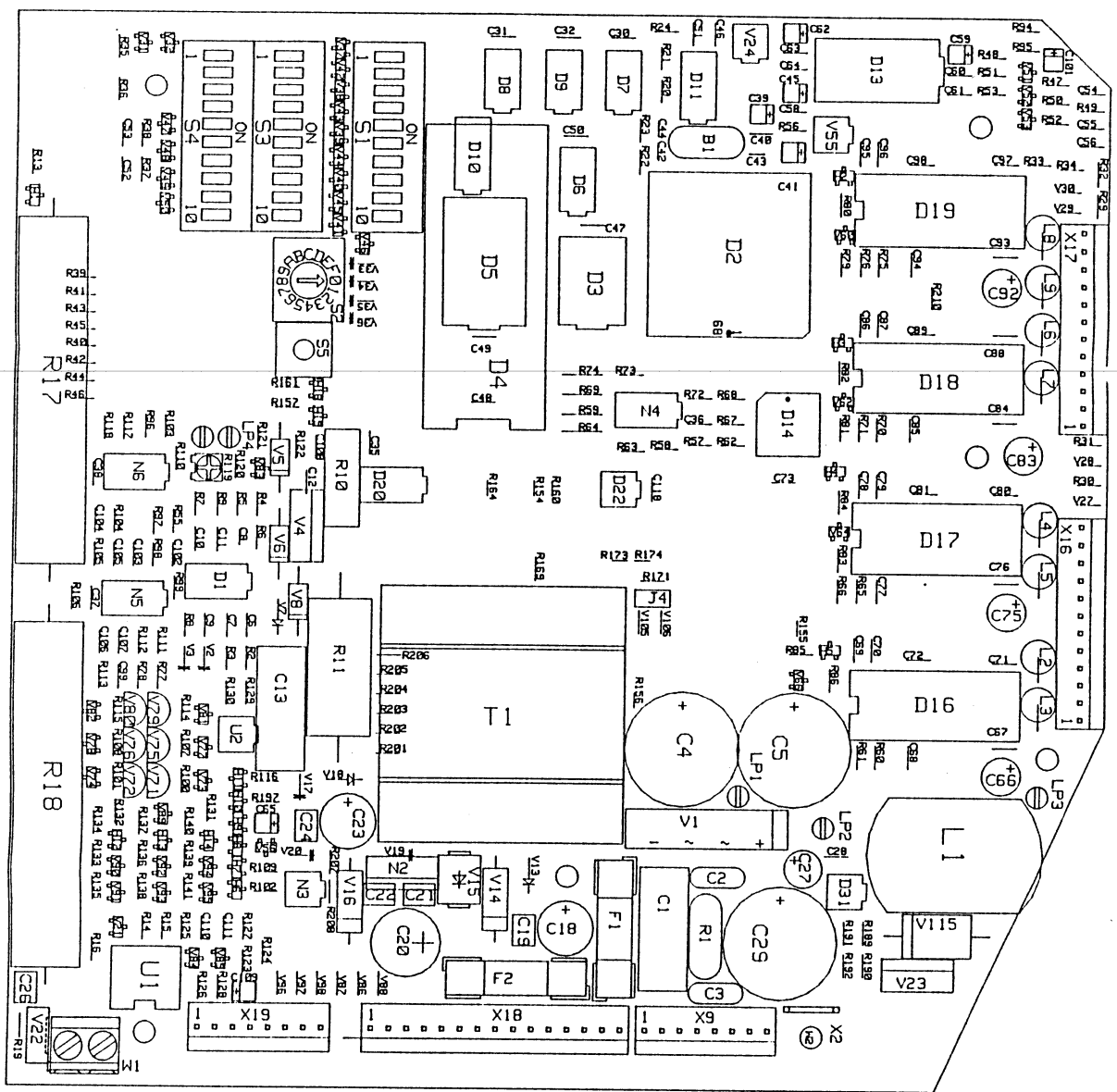
Auxiliary Outputs : 3 x OpenCollector-Output (100mA / 12V)

Addressrange : 0 ... 2046

Interfaceports : RS-232, RS-485 (2 and/or 4-Lines), TTY (20mA, in and out)

Baudrate : 300, 600, 1200, 2400, 4800, 9600, 19200

Dataformat : 1 Startbit, 8 Databits, no parity, 1 Stopbit



Wire inlet

ACHTUNG
ELEKTROSTATISCH
GEFÄHRDET
BRUELEMENTE(EG8)
ATTENTION
ELECTROSTATIC
SENSITIVE
DEVICES

CHANGE	DATE	CHECK	DATE	NAME	DATE
				J. HELLAND	26.09.97
				CHECK	
				SCALE	1,4:1
ASSEMBLY DRAWING				VPT 42	REV. 2
RS485 Half Duplex				Heiland electronic Automatisierung und Messtechnik	
				FILE: vptb2_1	

VT Kommando Übersicht				A., Z., a., z. 0, 1, 2 = ASCII, nnh = Adresse in ASCII (000 bis 999); mmh nnh= Adresse in hex; ssh = Speed in hex
Steuerfunktion	Speed	VT		Bemerkung
Datenformat		9600,8,n,1		
S/N-Kopf-Steuerung, fixed speed				
Schwenken rechts	max 5	P mmh nnh R 00h		bei var.Speed Version mit kleiner Geschw. fahren
Schwenken links	max 5	P mmh nnh L 00h		
Neigen hoch	max 5	P mmh nnh U 00h		
Neigen tief	max 5	P mmh nnh D 00h		
Schwenken+Neigen rechts+hoch	max 5	P mmh nnh S 00h		"
Schwenken+Neigen rechts+tief	max 5	P mmh nnh M 00h		"
Schwenken+Neigen links+hoch	max 5	P mmh nnh V 00h		"
Schwenken+Neigen links+tief	max 5	P mmh nnh E 00h		"
S/N-Kopf-Steuerung, variable speed				
Schwenken rechts, +speed	var 6	P mmh nnh R ssh 00h	01h < ssh > FFh, 1d...255d	
Schwenken links, +speed	var 6	P mmh nnh L ssh 00h	"	
Neigen hoch, +speed	var 6	P mmh nnh U ssh 00h	"	
Neigen tief, +speed	var 6	P mmh nnh D ssh 00h	"	
Schwenken+Neigen rechts+hoch, +speed	var 7	P mmh nnh S pph th 00h	01h < pph,th > FFh, 1d...255d	
Schwenken+Neigen rechts+tief, +speed	var 7	P mmh nnh M pph th 00h	"	
Schwenken+Neigen links+hoch, +speed	var 7	P mmh nnh V pph th 00h	"	
Schwenken+Neigen links+tief, +speed	var 7	P mmh nnh E pph th 00h	"	
Stop Schwenken	5	P mmh nnh I 00h		
Stop Neigen	5	P mmh nnh J 00h		
Stop Schwenken+Neigen	5	P mmh nnh X 00h		
S/N-Geschwindigkeit normal		/.		
S/N-Geschwindigkeit hoch		/.		

Objektiv-Steuerung					
Zoom tele	max	5	P mnth nnh T 00h		
Zoom wide	max	5	P mnth nnh W 00h		
Focus far	max	5	P mnth nnh F 00h		
Focus near	max	5	P mnth nnh N 00h		
Iris open	max	5	P mnth nnh O 00h		
Iris close	max	5	P mnth nnh C 00h		
Zoom tele + speed	var	6	P mnth nnh T ssh 00h	01h < ssh > FFh, 1d...255d	
Zoom wide + speed	var	6	P mnth nnh W ssh 00h	"	
Focus far + speed	var	6	P mnth nnh F ssh 00h	"	
Focus near + speed	var	6	P mnth nnh N ssh 00h	"	
Iris open + speed	var	6	P mnth nnh O ssh 00h	"	
Iris close + speed	var	6	P mnth nnh C ssh 00h	"	
Stop Zoom		5	P mnth nnh K 00h		
Stop Focus		5	P mnth nnh G 00h		
Stop Iris		5	P mnth nnh B 00h		
Stop Objektiv-Steuerung		5	P mnth nnh Y 00h		

Positions-Steuerung				mem		
Pos Steuerung Start Kommando			/.			
Position speichern	6	P mnth nnh s pph 00h	01h < pph > 40h, 1d...64d			
Position anfahren	6	P mnth nnh c pph 00h	01h < pph > 40h, 1d...64d			
Geschw. während des Positionierens	6	P mnth nnh v ssh 00h	01h < ssh > FFh, 1d...255d, für PAN und TILT			
Positionsumlauf Start (Simatrix)	5	P mnth nnh u 00h	Pos. Umlauf von Umlaufanfang bis Umlaufende, max. 64			
Positionsumlauf Start (AW Steuerung)	5	P mnth nnh t 00h	Pos. Umlauf von Pos.1 bis Pos.8 i i i			
Positionsumlauf abbrechen	res	P mnth nnh x 00h	wird auch durch Rechts oder Links unterbrochen			
Position für den Umlaufanfang (Simatrix)	6	P mnth nnh d pph 00h	01h < pph > 40h, 1d...64d			
Position für das Umlaufende (Simatrix)	6	P mnth nnh e pph 00h	01h < pph > 40h, 1d...64d			
Ruhezeit pro Position bei Umlauf	6	P mnth nnh t ddh 00h	01h < ddh > FFh, 1d...255d sec, Zeit läuft ab dem Erreichen der Position			
Position in den Umlauf aufnehmen (AW Steuerung)	6	P mnth nnh l pph 00h	01h < pph > 08h, 1d...8d			
Position aus Umlauf herausnehmen (AW Steuerung)	6	P mnth nnh B pph 00h	01h < pph > 08h, 1d...8d			
Pan Speed, während des Umlaufs	6	P mnth nnh H ssh 00h	01h < ssh > FFh, 1d...255d			
Tilt Speed, während des Umlaufs	6	P mnth nnh V ssh 00h	01h < ssh > FFh, 1d...255d			
Endposition rechts speichern	sto	5 P mnth nnh l 00h				
Endposition links speichern	sto	5 P mnth nnh w 00h				
Endposition hoch speichern	sto	5 P mnth nnh k 00h				
Endposition tief speichern	sto	5 P mnth nnh p 00h				
Endpositionen begrenzen	sto	5 P mnth nnh j 00h				
Endpositionen abschalten	init	5 P mnth nnh o 00h				
Initialisierung		5 P mnth nnh i 00h				
Zufallsbetrieb (Umlauf) aktiv		5 P mnth nnh r 00h				
Zufallsbetrieb (Umlauf) inaktiv	res	5 P mnth nnh q 00h				
max. Positioniergeschw. im Zufallsbetr.	sto	6 P mnth nnh f ssh 00h	01h < ssh > FFh, 1d...255d			
min. Positioniergeschw. im Zufallsbetr.	sto	6 P mnth nnh g ssh 00h	01h < ssh > FFh, 1d...255d			
max. Ruhezeit im Zufallsbetrieb	sto	6 P mnth nnh m ddh 00h	01h < ddh > FFh, 1d...255d sec			
min. Ruhezeit im Zufallsbetrieb	sto	6 P mnth nnh n ddh 00h	01h < ddh > FFh, 1d...255d sec			
Einleitung für mehrere Kommandos		/.				
Auto Homeposition aktiv	5	P mnth nnh h 00h	Autopan Positionen #63 und #64, (Siemens hat kein Autopan)			
Auto Homeposition inaktiv	res	5 P mnth nnh y 00h				
Auto Homeposition Wartezeit	6	P mnth nnh h ddh 00h	01h < ddh > FFh, 1d...255d sec			
Grundposition anfahren (Homeposition)	5	P mnth nnh H 00h	Position #1 (VT), #1 (Geutetbrück), #64 (Siemens)			
Autopan Ein	5	P mnth nnh a 00h				
Autopan Aus	res	5 P mnth nnh b 00h				
Autopan Geschwindigkeit	6	P mnth nnh a ssh 00h	01h < ssh > FFh, 1d...255d			
Autopan Dauer einstellen	6	P mnth nnh P ddh 00h	01h < ddh > FFh, 1d...254d min, 255d = unendlich			

Relais-Steuerung				
Relais 1 aktiv	6	P mmh nnh A 11h 00h		
Relais 2 aktiv	6	P mmh nnh A 21h 00h		
Relais 3 aktiv	6	P mmh nnh A 31h 00h		
Relais 4 aktiv	6	P mmh nnh A 41h 00h		
Relais 5 aktiv	6	P mmh nnh A 51h 00h		
Relais 6 aktiv	6	P mmh nnh A 61h 00h		
Relais 7 aktiv	6	P mmh nnh A 71h 00h		
Relais 8 aktiv	6	P mmh nnh A 81h 00h		
Relais 1 inaktiv	6	P mmh nnh A 10h 00h		
Relais 2 inaktiv	6	P mmh nnh A 20h 00h		
Relais 3 inaktiv	6	P mmh nnh A 30h 00h		
Relais 4 inaktiv	6	P mmh nnh A 40h 00h		
Relais 5 inaktiv	6	P mmh nnh A 50h 00h		
Relais 6 inaktiv	6	P mmh nnh A 60h 00h		
Relais 7 inaktiv	6	P mmh nnh A 70h 00h		
Relais 8 inaktiv	6	P mmh nnh A 80h 00h		
Relais 1 aktiv, Relais 2 inaktiv	6	P mmh nnh A A2h 00h		
Relais 2 aktiv, Relais 1 inaktiv	6	P mmh nnh A A3h 00h		
Relais 1 + 2 aktiv	6	P mmh nnh A A1h 00h		
Relais 1 + 2 inaktiv	6	P mmh nnh A A0h 00h		
alle Relais einschalten	6	P mmh nnh A F1h 00h		
alle Relais ausschalten	6	P mmh nnh A F0h 00h		
Sonderfunktionen				
Beleuchtung einschalten	6	X mmh nnh L 1 00h		
Beleuchtung ausschalten	6	X mmh nnh L 0 00h		
Kamera einschalten	6	X mmh nnh C 1 00h		
Kamera ausschalten	6	X mmh nnh C 0 00h		
Wisch/Wasch einschalten	6	X mmh nnh W 1 00h		
Wisch/Wasch ausschalten	6	X mmh nnh W 0 00h		
Pumpe einschalten	6	X mmh nnh P 1 00h		
Pumpe ausschalten	6	X mmh nnh P 0 00h		
Extrafunktion F0 einschalten	6	X mmh nnh X 1 00h		
Extrafunktion F0 ausschalten	6	X mmh nnh X 0 00h		
Extrafunktion F1 einschalten	6	X mmh nnh Y 1 00h		
Extrafunktion F1 ausschalten	6	X mmh nnh Y 0 00h		
Wisch-/Wasch-Zyklus starten	5	X mmh nnh S 00h		
Wisch-/Wasch-Dauer	6	X mmh nnh S ddh 00h		01h < ddh > FFh, 1d.. 255d sec
Reset		/.		

VDV-20C Dome Sonderbefehle				
Adresse einstellen	slo	8	P nmh nmh A S xxh yyh 00h	Adresskodierung für xxh und yyh siehe Hinweise (letztes Blatt).
Position anfahren, mit XY-Koordinaten		8	P nmh nmh G pp2 pp1 pp0 00h	Position evtl. codiert übertragen, Hinweis 1) (letztes Blatt) beachten
Pan 180° drehen		5	P nmh nmh f 00h	
Clear				siehe Kommando "Initialisierung", Blatt 3
Alarm reading			?	
Zoom Speed	slo	7	P nmh nmh Z S X1 00h	X1 = ASC-Zeichen, 1 < > 3
Focus manuell		7	P nmh nmh F O M 00h	
Focus Auto	res	7	P nmh nmh F O A 00h	
Autotracking		6	P nmh nmh A T 00h	
Tour 1 laden	slo	6+n	P nmh nmh L 1 (B1) (Bn) 00h	B1 ... Bn sind Datenblöcke á 6 Byte, Hinweis 1) beachten
Tour 2 laden	slo	6+n	P nmh nmh L 2 (B1) (Bn) 00h	B1 ... Bn sind Datenblöcke á 6 Byte, Hinweis 1) beachten
Tour 1 starten	res	7	P nmh nmh T R 1 00h	
Tour 2 starten	res	7	P nmh nmh T R 2 00h	
Tour abbrechen		7	P nmh nmh T S T 00h	Tour kann auch mit Befehl Rechts o. ä. beendet werden
VDV-20C Dome Kamera parametrieren (sind im Protocol (78) / # von 21.08.97 nicht mehr vorhanden), können gestrichen werden ???				
AGC Auto		6	C nmh nmh A A 00h	
AGC manuell		6	C nmh nmh A M 00h	
AGC set	slo	8	C nmh nmh A X1 X2 X3 00h	X1, X2, X3 = ASC-Zeichen, 000 < > 1C0
Digital Zoom on		6	C nmh nmh D 1 00h	
Digital Zoom off		6	C nmh nmh D 0 00h	
Magnification	slo	7	C nmh nmh M X1 X2 00h	X1, X2 = ASC-Zeichen
Auto Shutter on		6	C nmh nmh S A 00h	
Shutter manuell		6	C nmh nmh S M 00h	
Shutter set	slo	7	C nmh nmh S X1 X2 00h	X1, X2 = ASC-Zeichen
Brightness Auto		6	C nmh nmh B A 00h	
Brightness manuell		6	C nmh nmh B M 00h	
Brightness set	slo	7	C nmh nmh B X1 X2 00h	X1, X2 = ASC-Zeichen
White Balance Auto		6	C nmh nmh W A 00h	
White Balance Manuell		6	C nmh nmh W M 00h	
White level set	slo	7	C nmh nmh W X1 X2 00h	X1, X2 = ASC-Zeichen
VDV-20C Dome Kamera Onscreen Menu Controls (Protocol (78) / # von 21.08.97)				
Camera On-Screen Menu		6	C nmh nmh O S 00h	
Cursor up		6	C nmh nmh C U 00h	
Cursor down		6	C nmh nmh C D 00h	
SET Button		6	C nmh nmh B S 00h	
Button Release		6	C nmh nmh B R 00h	
Camera Set-up ready		6	C nmh nmh S R 00h	
Start ID Menu		6	C nmh nmh I D 00h	

Hinweise zum VT Protokoll:

- | | |
|--|--|
| 1) Das Hexzeichen <00h> dient zur Kennzeichnung des Kommando-Endes und darf in der Zeichentolge eines Kommandos nur einmal vorkommen und zwar als Abschlusszeichen. Außerhalb eines Kommandostrings kann das Zeichen <00h> beliebig oft vorkommen. | |
| 2) Die Parameter für Geschwindigkeit- oder Zeit-Einstellungen haben als niedrigsten Wert immer 1 und nicht 0. | |
| 3) Wenn bei den kombinierten Kommandos (z.B. Schwenken und Neigen für VS-Köpfe) die Geschwindigkeit für eine Richtung 0 ist, dann muß das einfache Kommando für nur eine Richtung verwendet werden. | |

4) Die niedrigste Geräteadresse ist "0", entspricht der Kommandoadresse <80h> <80h>.

5) Die Generaladresse ist "2047", entsprechend <8Fh> <FF>. Die höchste Geräteadresse ist "2046", entspricht der Kommandoadresse <8Fh> <FEh>.

[illegible]

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175	176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200	201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225	226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250	251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275	276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300	301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325	326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350	351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375	376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400	401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425	426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450	451	452	453	454	455	456	457	458	459	460	461	462	463	464	465	466
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1) Der Aufbau des höherwertigen Adreßbytes (mmh) :	
Bit0 ... Bit3 enthalten die höherwertigen Bits der Adresse	

Bit4 ... Bit 6 sind reserviert und vorlauffig auf "0"		
Bit7 ist immer "1"		

8) Gerätekenbuchstaben

P - Pan/Tilt Head

C - Camera, Camera- und P/T-Adresse sind identisch

M - Matrix	
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K - Keyboard

A - Alarm Unit

R - Relay Unit	
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X - Sonderfunktionen	
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USW.

9) die Datenblöcke der Befehle "Tour 1/2 laden" beinhalten die Parameter H Speed / V Speed / Zoom Speed / Position / Standzeit.

10) X X X X die Befehle die den VDV-20C Dome betreffen sind von VT vorgegeben, aber vom Hersteller noch nicht bestätigt, 14.08.97. X X X X

Beispiele :

Kamera #1, rechts Schwenken

<50k>	<80h>	<81h>	<52h>	<00h>
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Kamera #520, Zoom tele

<50h> <84h> <88h> <54h> <00h>

Kamera #128, Position #12 anfahren

<50h> <81h> <80h> <63h> <0Ch> <00h>

Kamera #2000, Autopandauer 120min

<50h> <8Fh> <D0h> <50h> <F8h> <00h>

Kamera #1 000, Schwenken links, Speed #55

<50h> <87h> <E8h> <4Ch> <B7h> <00h>

Kamera #2, Auto Homeposition, Wartezeit

<50h>	<80h>	<82h>	<68h>	<BCh>
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Befehlsdauer bei Datenformat 8,n,2

2400Bd

9600Bd

22,9ms

5,7ms

27,5ms

6,9ms